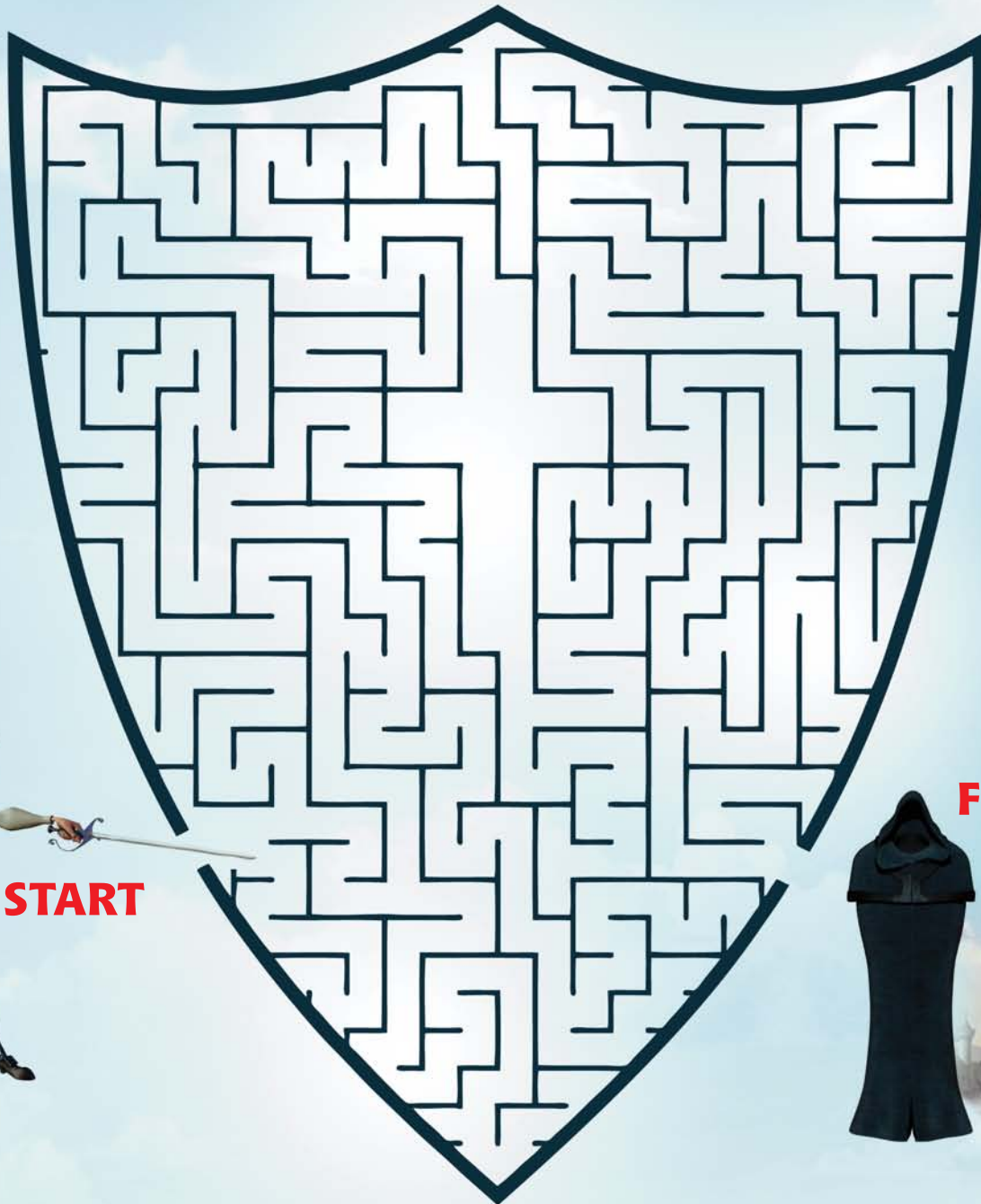


DONKEY X

MAZE



**GUIDE XOTE THROUGH THE MAZE SO HE MAY
PROTECT THE CASTLE FROM SINISTER!**



START



FINISH



DONKEY X

MEMORY MATCH



**Print out 2 copies of the character cards.
Ask an adult to help you cut out the cards.
Flip the cards over and take turns finding matches!**





WORD SEARCH



Find the words associated with the **CODE OF CHIVALRY!**

CHARITY • DILIGENCE • FAITH • HOPE • SAGACITY • TEMPERANCE
TRUTH • JUSTICE • LIBERALITY • PRUDENCE • RESOLUTION

L	A	W	P	Z	F	S	A	K	B	T	G	V	B	Z
V	Y	T	T	L	V	F	L	N	R	N	S	T	Y	W
E	C	N	E	G	I	L	I	D	L	Q	G	I	D	Z
A	U	T	C	M	Z	I	S	G	M	Y	P	E	W	L
R	W	K	F	G	P	B	C	F	T	S	J	G	L	F
E	H	O	P	E	I	E	S	I	Y	X	U	A	E	I
K	Q	T	R	Z	A	R	R	Z	J	W	S	F	I	V
W	J	E	U	E	S	A	G	A	C	I	T	Y	B	H
Y	Q	O	D	R	H	L	N	I	N	V	I	J	A	Q
G	U	L	E	C	T	I	P	I	A	C	C	Z	Q	Q
R	C	L	N	O	I	T	U	L	O	S	E	R	N	K
G	N	H	C	M	A	Y	O	X	L	P	W	L	C	O
J	Q	K	E	I	F	U	M	L	S	D	E	D	D	O
H	E	V	R	G	R	Q	L	C	A	W	K	Z	O	V
Z	M	H	F	E	V	F	L	S	X	Y	C	Z	A	L

DONKEY X

TIMETABLE



CHIVALROUS CONDUCT CHART

Even the bravest of the brave needs a timetable!

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY

DONKEY X

GAMES



THE KNIGHT'S "TAIL"

Preparation: Mark two lines in the grass or play area approximately 20 feet apart. This is the "moat."

- Pick one player to be the "dragon" of the "moat," and have this player stand in the middle of the "moat".
- The other players are "Knights" and "Princesses," and they should stand behind one of the lines marking the "moat."
- To start the game, the dragon yells, "Try and cross!"
- All of the Knights and Princesses must then try to run across the moat, past the opposite line without being tagged by the dragon.
- Any Knight or Princess the dragon tags must become part of the dragon's tail by joining hands with the dragon or any other players in the dragon's tail.
- All players that have become part of the tail must run with the dragon to catch the remaining players.
- The last player to be caught is the winner and can be the next dragon.

DONKEY X RACE

Preparation: Mark two lines on the ground, about 20 feet apart from each other.

- Divide into teams of three. Name the teams Knights, Donkeys, Princes/ Princesses. Minimum 3 people per team.
- Have the members of each team line up along the start line with their backs to each other (in a triangle) and their elbows locked.
- Once all of the teams are in place, shout, "All for one and one for all!" to start the race.
- The teams must then run to the second line, turn, and run back, keeping their arms locked at all times.
- If a team unlinks its elbows, it must return to the beginning and start over.
- The first team to get all the way to the second line and back wins.

DONKEY X

GAMES



THE KING'S MESSENGER

Children sit in a circle. Create a message for the king. Whisper the message to the child sitting to your right. This child repeats it to the child sitting to his right and so on until the message has traveled around the circle. The last child to hear the message says it out loud to verify if the message is correct.

HOW TO MAKE A KNIGHT'S COSTUME

YOU WILL NEED: Paper grocery bag • Scissors • Silver paint • Paint in another color • Paintbrush • Cardboard tube • Margarine tub lid • Cardboard • Glue • Small metal colander • Large feathers

Instructions: Suit of Armor

- Cut a slit with the scissors in the paper grocery bag so that the bag opens on the side printed with the logos
- Cut a 7-inch neck opening in the bottom of the bag
- Cut a 4 ½ inch hole on both sides of the bag, close to the bottom
- Paint the front of the bag with a checkerboard pattern, alternating silver paint with another color of paint. Or paint it with a pattern of your own design
- Paint the sides and back of the bag silver

Instructions: Sword

- Paint the cardboard tube silver
- Paint the lid of a margarine tub silver. Cut a circle just big enough for the tube roll to fit through
- Push the cardboard tube through the hole

Instructions: Shield & Helmet

- Cut a large, diamond shape from the cardboard and paint it silver
- Paint a checkerboard design on the shield or otherwise match the design on the shield to the design on the armor
- Cut a thin strip of cardboard a little shorter than the center of the shield. Fold the ends of the thin strips to create flaps
- Glue the flaps to the center of the backside of the shield to create a handle for the shield
- Glue feathers to the colander to create a helmet

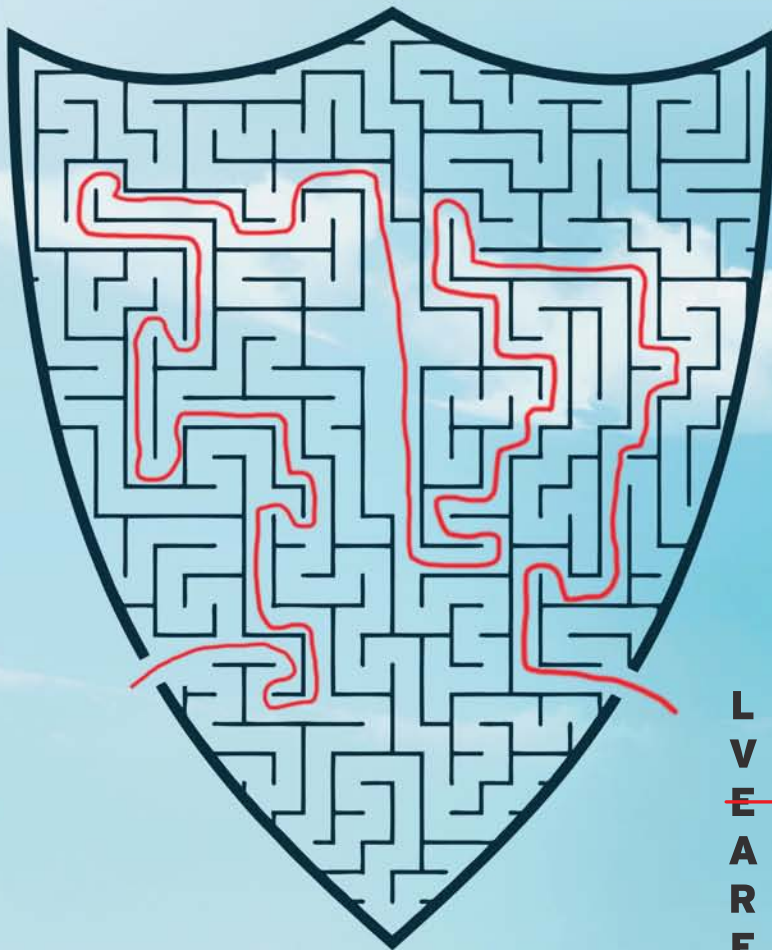
TIPS & WARNING: ADULT SUPERVISION NEEDED AT ALL TIMES / SET SOME GUIDELINES ABOUT PLAYING WITH SWORDS

DONKEY X

ANSWERS



MAZE



WORD SEARCH

L	A	W	P	Z	F	S	A	K	B	T	G	V	B	Z
V	Y	T	T	L	V	F	L	N	R	N	S	T	Y	W
E	C	N	E	G	I	L	I	D	L	Q	G	I	D	Z
A	U	T	C	M	Z	I	S	G	M	Y	P	E	W	L
R	W	K	F	G	P	B	C	F	T	S	J	G	L	F
E	H	O	P	E	I	E	S	I	Y	X	U	A	E	I
K	Q	T	R	Z	A	R	R	Z	J	W	S	F	I	V
W	J	E	U	E	S	A	G	A	C	I	T	Y	B	H
Y	Q	O	D	R	H	L	N	I	N	V	I	J	A	Q
G	U	L	E	C	T	I	P	I	A	C	C	Z	Q	Q
R	C	L	N	O	I	T	U	L	O	S	E	R	N	K
G	N	H	C	M	A	Y	O	X	L	P	W	L	C	O
J	Q	K	E	I	F	U	M	L	S	D	E	D	D	O
H	E	V	R	G	R	Q	L	C	A	W	K	Z	O	V
Z	M	H	F	E	V	F	L	S	X	Y	C	Z	A	L